BBA Program

Faculty of Management Sciences

Prince of Songkla University

472-114 CREATIVE THINKING

Lecturer: Aj. KanchanatChongphakdi Office: BBA Office and Aj. Thamonwan Dankitikul Office: G.211

1. Course Description

Thinking out of the box and generate ideas; developing creativity thinking through brainstorming; mind mapping; reframing and role playing

2. Course Objective

- 1. students are able to brainstorm and develop ideas.
- 2. students are able to identify different sources of innovation
- 3. students are able to identify obstacles and generate creative solution to the problem in team.

3. Course Requirements

Students are required these followings;

- to read all assigned material to be discussed during the lectures
- to attend not less than 80% of all the offered classes
- to participate in class discussions and presentations
- to complete all assignments, quizzes (no make-up quizzes), projects and activity.

4. Class Plan: 30 hours

Course Outline

			Lecturer	
Date – Time	Items/content	Teaching & Learning		
Section 1		activities/teaching materials		
Thursday				
1	Introduction to the	Lecture	Aj. Kanchanat	
20 Aug	course	Discussion		
13.00-15.50	The root source of	Objective : students understand concept of		
	creativity	creativity and innovation.		
		The importance of creativity and innovation.		
2	Questioning to	Lecture	Aj. Thamonwan	
27 Aug 2020	stimulate creativity	Activity		
13.00-15.50		Objective: students understand how goal and		
		asking question stimulate creativity, and		
		practice.		
3	Brainstorming	Lecture	Aj. Thamonwan	
3 Sep 2020	:Unlocking the	Activity: Six hats - discuss about given		
13.00-15.50	power of your team	situation and how to solve? (Quiz 5%)		
		Objective : Students can brainstorm and offer		
		solution to the problem in systematical way.		
4	Condition and	Distribution Center Games	Aj. Kanchanat	
10 Sep 2020	Problem solving	Quiz Spelling BEE setting (Quiz 5 %)		
13.00-15.50		Objective: Students can work in team to		
		solve problem under limitation.		
5-6	Scamper	Lecture Discussion Activity	Aj. Thamonwan	
17, 24 Sep 2020		Quiz -5%		
13.00-15.50		Objective : Students understand scramper		
		technique.		

		Students can identify products, service and process relating to scramper technique.		
7-8 15 and 22 Oct 2020	Sources of Innovation	Lecture Presentation (as quiz 5%)	Aj. Kanchanat	
13.00-15.50	imovation	Objective: Students understand each source of Innovation.		
		Students can identify products, service and process arisen from each source of innovation.		
9	Follow up Project And consultation	Follow up Project And consultation	Aj. Thamonwan Aj. Kanchanat	
10	Final Presentation	Presentation	Aj. Thamonwan	
12 Nov 2020		(15 mins per group)	Aj. Kanchanat	
13.00-15.50		Objective : Students use media tools to create		
In Class		presentation.		
		Students can communicate idea effectively.		
26 Nov		Final Exam		
13.00-15.50				

5. Evaluation Plan

Evaluation Methods	Percentage of Evaluation	Assessed by
final project	30	Aj. Thamonwan and -15% Aj. Kanchanat -15%
Quiz	20	Aj. Thamonwan -10% Aj. Kanchanat – 10%
Attendance	10	Aj. Thamonwan -5% Aj. Kanchanat – 5%
Participation and in-class activity	20	Aj. Thamonwan -10% Aj. Kanchanat – 10%
Final Exam	20	Aj. Thamonwan -10% Aj. Kanchanat – 10%

- Quizzes will be arranged randomly; no makeup quiz in any case (unless medical certificate is presented)
- **Final project :** Group of 4 students observe their daily life, identify obstacles or thing they think it could be better then present idea to overcome obstacles. Idea could be about creating new products, process, functions and etc. Presentation will be held on the final week of the course.

6. Grade

Grade	A	B+	В	C+	С	D+	D	Е
Score	80+	75-79	70-74	65-69	60-64	55-59	50-54	< 50

7. Teaching materials

Tracy, B. (2015). Creativity and problem solving. USA: AMACOM

Gray, D., Brown, S., & Macanufo, J. (2010). Gamestorming. USA: O'Reilly Media.

The startup game

75 tools for creative thinking